



# Napoleon's Battles

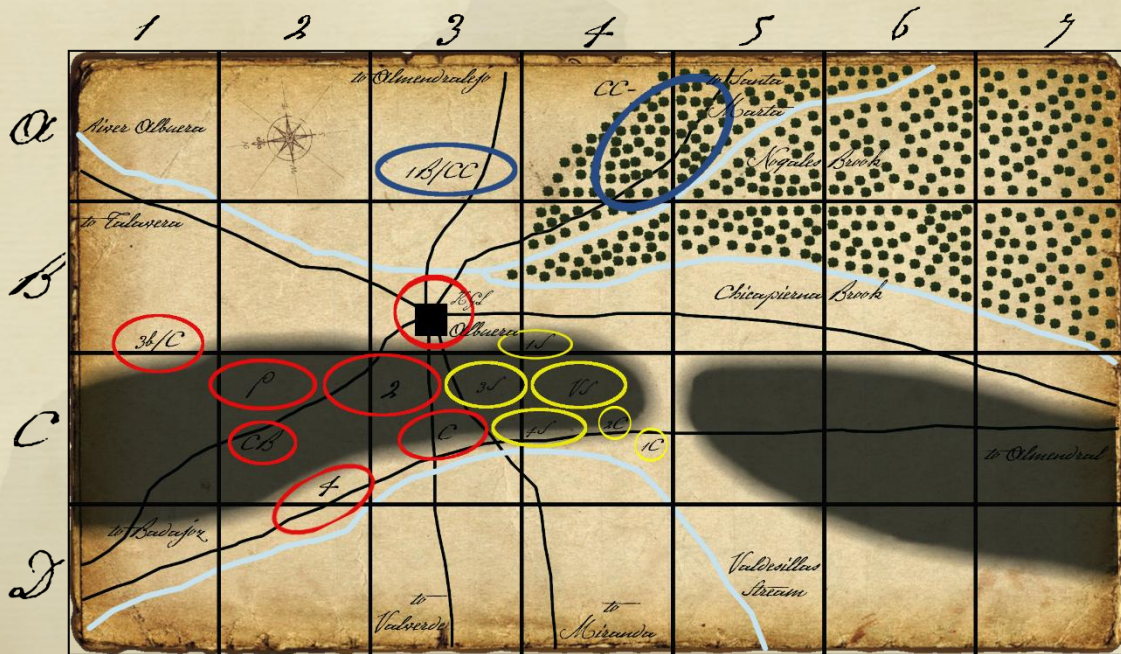
May 16<sup>th</sup>, 1811

## The battle of Albuera

### Introduction

Marshal Soult's French army advanced to raise the siege of Badajoz by Beresford's Anglo-Portuguese force. Lifting the siege, Beresford joined Blake's Spanish army near Albuera. Faced by an allied force larger than he expected, Soult was still determined to attack.

### Map



### Map Notes

- Albuera has a "+3" combat modifier.
- The Allied 4th Division (4) must be set up in march column formation.
- The Allied forces are set up first.
- The SA may be set up within command range of any Spanish general.
- The A1 through A7 edge form the French base edge. The B1 through D1 and D1 through D7 edges form the Allied base edge.



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## OOB

<b>FA</b>	<b>French Army</b>	<b>(3) Soult</b>	<b>13"G(10)+1</b>	<b>10M</b>
	<b>1/V First Division</b>	<b>(1) Girard</b>	<b>3"G(7)+1</b>	<b>1F</b>
	1B/1/V	16 FrLN		8D
	2B/1/V	20 FrLN		10D
	<b>2/V Second Division</b>	<b>(1) Gazan</b>	<b>4"G(7)+1</b>	<b>1F</b>
	1B/2/V	16 FrLN		8D
	2B/2/V	20 FrLN		10D
	<b>G Brigade Godinot</b>	<b>(1) Godinot</b>	<b>3"A(6)+1</b>	<b>1F</b>
	1B/G	16 FrLT		8D
	2B/G	16 FrLN		8D
	<b>W Brigade Werle</b>	<b>(1) Werle</b>	<b>4"G(6)+1</b>	<b>1F</b>
	1B/W	16 FrLT		8D
	2B/W	16 FrLN		8D
	3B/W	16 FrLN		8D
	<b>R Grenadier Réunis</b>	<b>(1) Independent</b>		
	1B/R	8 FrGN		3D
	<b>CC Cavalry Corps</b>	<b>(1) Latour-Maubourg</b>	<b>6"G(7)+1</b>	<b>3F</b>
	1B/CC	12 FrLC		6D
	2B/CC	12 FrLC		6D
	3B/CC	12 FrLC		6D
	4B/CC	8 PdLC		4D
	5B/CC	8 FrLC		4D
	CC	1 Fr6#		
	<b>AR Artillery Reserve</b>	<b>(1) Ruty</b>	<b>4"G(4)+0</b>	
	AR	1 Fr6#		
	AR	1 Fr6#		

FA	10M	1/V	1F	2/V	1F	G	1F	W	1F	C	3F	AR	4"G(4)+0
	13"G(10)+1		3"G(7)+1		4"G(7)+1		3"A(6)+1		4"G(6)+1		6"G(7)+1		4"G(4)+0
	Soult		Girard		Gazan		Godinot		Werle		Latour-Maubourg		Ruty
	1B/1/V [8D]	2B/1/V [10D]	1B/2/V [8D]	2B/2/V [10D]	1B/G [8D]	2B/G [8D]	1B/R [3D]	1B/W [8D]					
	16 FrLN	20 FrLN	16 FrLN	20 FrLN	16 FrLT	16 FrLN	8 FrGN	16 FrLT					
	2B/W [8D]	3B/W [8D]	1B/CC [6D]	2B/CC [6D]	3B/CC [6D]	4B/CC [4D]	5B/CC [4D]	CC					
	16 FrLN	16 FrLN	12 FrLC	12 FrLC	12 FrLC	8 PdLC	8 FrLC	Fr6#					
	AR	AR											
	Fr6#	Fr6#											



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<b>APA</b>	<b>Anglo-portuguese Army</b>	<b>(3) Beresford</b>	<b>9"G(10)+1</b>	<b>8M</b>
	<b>2 Second Division</b>	<b>(1) Stewart</b>	<b>3"A(5)+0</b>	<b>2F</b>
	1B/2	16 BrLN		6D
	2B/2	16 BrLN		6D
	3B/2	16 BrLN		6D
	<b>4 Fourth Division</b>	<b>(1) Cole</b>	<b>3"G(8)+1</b>	<b>1F</b>
	1B/4	16 BrLN		6D
	2B/4	24 PtLN		12D
	<b>KGL KGL Brigade</b>	<b>(1) Alten</b>	<b>4"G(7)+1</b>	<b>1F</b>
	1B/KGL	8 BrLT		3D
	<b>P Portuguese Division</b>	<b>(1) Hamilton</b>	<b>4"G(7)+1D</b>	<b>1F</b>
	1B/P	20 PtLN		10D
	2B/P	20 PtLN		10D
	<b>CB Collins Brigade</b>	<b>(1) Collins</b>	<b>3"A(5)+0</b>	<b>1F</b>
	1B/CB	12 PtLN		6D
	<b>C Cavalry</b>	<b>(1) Lumley</b>	<b>3"G(7)+1</b>	<b>2F</b>
	1B/C	8 BrHC		3D
	2B/C	8 BrLC		3D
	3B/C	12 PtLC		7D
	C	1 Br6#		

<b>APA</b>	<b>8M</b>	<b>2</b>	<b>2F</b>	<b>4</b>	<b>1F</b>	<b>KGL</b>	<b>1F</b>	<b>P</b>	<b>1F</b>	<b>CB</b>	<b>1F</b>	<b>C</b>	<b>2F</b>
<b>9"G(10)+1</b>	<b>Beresford</b>	<b>3"A(5)+0</b>	<b>Stewart</b>	<b>3"G(8)+1</b>	<b>Cole</b>	<b>4"G(7)+1</b>	<b>Alten</b>	<b>4"G(7)+1D</b>	<b>Hamilton</b>	<b>3"A(5)+0</b>	<b>Collins</b>	<b>3"G(7)+1</b>	<b>Lumley</b>
<b>1B/2</b>	<b>[6D]</b>	<b>2B/2</b>	<b>[6D]</b>	<b>3B/2</b>	<b>[6D]</b>	<b>1B/4</b>	<b>[6D]</b>	<b>2B/4</b>	<b>[12D]</b>	<b>1B/KGL</b>	<b>[3D]</b>	<b>1B/P</b>	<b>[10D]</b>
16 BrLN		16 BrLN		16 BrLN		16 BrLN		24 PtLN		8 BrLT		20 PtLN	20 PtLN
<b>1B/CB</b>	<b>[6D]</b>	<b>1B/C</b>	<b>[3D]</b>	<b>2B/C</b>	<b>[3D]</b>	<b>3B/C</b>	<b>[7D]</b>	<b>C</b>	<b>Br6#</b>				
12 PtLN		8 BrHC		8 BrLC		12PtLC							



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<b>SA Spanish Army</b>	<b>(3) Blake</b>	<b>7"A(10)+1D</b>	<b>6M</b>
<b>VS Vanguard</b>	<b>(1) Lardizabal</b>	<b>4"G(6)+1</b>	<b>1F</b>
1B/VS	8 SpLN		6D
2B/VS	12 SpLT		8D
<b>3S Third Division</b>	<b>(1) Ballesteros</b>	<b>3"P(4)+0</b>	<b>1F</b>
1B/3S	12 SpLT		8D
2B/3S	16 SpLN		11D
<b>4S Fourth Division</b>	<b>(1) Zayas</b>	<b>4"G(7)+1</b>	<b>1F</b>
1B/4S	1B/4S	20 SpLN	14D
2B/4S	2B/4S	20 SpLN	14D
<b>1S First Division</b>	<b>(1) España</b>	<b>3"A(4)+0</b>	<b>1F</b>
1B/1S	16 SpMI		11D
<b>1C First Cavalry</b>	<b>(1) Loy</b>	<b>3"G(5)+1</b>	<b>1F</b>
1B/1C	12 SpMC		8D
<b>2C Second Cavalry</b>	<b>(1) Villemur</b>	<b>3"A(6)+0</b>	<b>1F</b>
1B/2C	12 SpLC		7D
<b>SA Artillery Reserve</b>			
	SA	1 Sp4#	

SA	6M	VS	1F	3S	1F	4S	1F	1S	1F	1C	1F	2C	1F	
7"A(10)+1D Blake		4"G(6)+1 Lardizabal		3"P(4)+0 Ballesteros		4"G(7)+1 Zayas		3"A(4)+0 España		3"G(5)+1 Loy		3"A(6)+0 Villemur		
1B/VS [6D] 8 SpLN		2B/VS [8D] 12 SpLT		1B/3S [8D] 12 SpLT		2B/3S [11D] 16 SpLN		1B/4S [14D] 20 SpLN		2B/4S [14D] 20 SpLN		1B/1S [11D] 16 SpMI		1B/1C [8D] 12 SpMC
1B/2C [7D] 12 SpLC		SA Sp4#												



# Napoleon's Battles



## Special Rules

### Game Length and sequence

07:00 pm to 14:30 pm.

TIME RECORD CHART							
07:00	07:30	08:00	08:30	09:00	09:30	10:00	10:30
11:00	11:30	12:00	12:30	13:00	13:30	14:00	14:30

The French are the first side.

The French start with the initiative marker.

### Arrival Times

#### French

07:00- W & 1/V & 2/V & R & AR one after the other (in any order) in march column formation in A5 road behind CC-.

07:00- G in march column formation in A3 road end.

### Options

#### Free rolls

The French get 5 free rolls and the Allies get 5.

French	1	2	3	4	5
Allied	1	2	3	4	5

### Abilities

#### French

1B/2/V - Mixed with light battalions.

2B/2/V - Mixed with light battalions.

#### Allies

2B/4 - Mixed with light battalions.

1B/CB - Mixed with light battalions.

1B/4S Battle hardened infantry.

2B/4S Battle hardened infantry.

### End of the battle

The battle ended due to heavy rain and exhaustion of the troops. To reflect all this in a more flexible way, instead of ending the battle at 14:30 Turn, players may use the following procedure to determine the time the battle ends due to heavy rain and exhaustion.

Each Turn (at the weather step) starting at 14:00, a dice must be rolled with the modifier indicated in the following table. If a 10 or over is scored, then the whole Turn must be completed and the battle ends afterwards.

Modifiers:

14:00 (+2)



# *Napoleon's Battles*



14:30 (+4)  
15:00 (+6)  
15:30 or later (+8)

## **Soult's outflank**

Beresford main concern was defending the Badajoz road, and also, due to the withdrawal of his screening cavalry, he had little intelligence about Soult's deployment. Therefore, the right flank was not extended to prevent the crossing of the Chicapierna stream. To represent this, no Allied unit is allowed to enter B5, C5 or D5 before at least one French unit has been spotted at B5, B6 or B7. Once this occurs, Allied units may move freely over the map without further restrictions for the rest of the game.

## **Victory Points**

Albuera is worth 30/35 Allied/French victory points. Albuera is considered to be Allied controlled at the start of the game.

The French get 4 victory points for each unrouted French infantry and/or cavalry unit at C3, C4, D3 or D4.

The French get 10 victory points for each unrouted French infantry and/or cavalry unit at C1, C2, D1 or D2.

The Allies get 30 victory points if there are no unrouted French infantry and/or cavalry units in C3, C4, D3 or D4.

The Allies get 15 victory points if there are no unrouted French infantry and/or cavalry units in C1, C2, D1 or D2.

## **Historical Albuera**

Feinting with his right wing an attack against Albuera, Soult launched his major attack with the French left wing against the Spanish army. Despite the initial surprise, Zayas' division (formed by the best Spanish troops) held their ground against the first assault of Girard's division until the arrival of British reinforcements. The French advance was halted, and for several hours, there was a heavy fight all along the flank while gradually both sides committed their infantry reserves. A great cavalry charge made by the Polish lancers almost annihilated Colborne's brigade; however, it was not decisive and neither side was able to break the tie. Exhaustion and heavy rain brought the shooting to an end by midafternoon. Finally, the French troops gave way and withdrew protected by their cavalry superiority. The British units had also suffered heavily and the French withdrew unmolested. Next day Soult withdrew to Andalucía and Beresford resumed the siege of Badajoz, although he finally had to leave it in June with no result. The battle caused about 6.000 casualties on the Allies and between 7.000 and 8.000 on the French.



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## Stats

UNIT TYPE	COMBAT MODS				DRD / ROUT NO.	RSP / DSP b	FIRE / MODS i	MOVEMENT <i>c</i>			MOVE MODS			
	COL or LIM	LIN or ULM	SQ vs CV	<b>a</b> vs OT				COL or LIM	LIN or ULM	MCH COL	RGH or SQ	BCK or SID	CG <b>d</b>	
General <i>eq</i>	-	-	-	-	-	-	-	-	36"	-	-	2/1	1/1	-
Messenger <i>cp</i>	-	-	-	-	-	-	-	-	36"	-	-	2/1	1/1	-
Wagon / Pack Train <i>p</i>	-7	-	<b>f</b>	<b>f</b>	<b>k</b>	3/-	-	-	10"	-	14"	6/1	-	-
Dismounted Cavalry	-3	-2	+3	-7	<b>i</b>	<b>i</b>	2 <sup>1</sup> / <sub>4</sub>	-	5"	1"	15"	2/1	3/1	1"
FtLC Light Cavalry <b>h</b>	-1g	+1g	-	+4	2/3	6/C	-/-	-	15"	14"	24"	3/1	2/1	6"
FtGN Grenadier Infantry <b>j2</b>	+0	+3	+8	-3	3/5	6/B	4/+0	-	12"	4"	18"	2/1	3/2	2"
FtLN Line Infantry	-1	+2	+7	-4	2/4	6/C	4/+0	-	10"	3"	18"	2/1	2/1	2"
FtLT Light Infantry	-1	+2	+7	-4	2/4	6/C	5/+1	-	12"	3"	18"	3/2	3/2	1"
Ft6#6 Horse Artillery <b>p</b>	-5g	-3g	<b>f</b>	<b>f</b>	<b>k</b>	6/-	9/+2	-	12"	4"	21"	4/1	1/1	3"
PdLC Light Cavalry <b>h</b>	-1g	+0g	-	+4	2/3	6/C	-/-	-	15"	14"	24"	3/1	2/1	6"
BtHC Heavy Cavalry	+2g	+3g	-	+6	2/4	6/B	-/-	-	13"	12"	20"	4/1	3/1	6"
BtLC Light Cavalry <b>h</b>	-1g	+1g	-	+5	2/3	6/B	-/-	-	14"	13"	23"	3/1	2/1	6"
BtLN Line Infantry	-1	+3	+8	-3	2/5	6/B	4/+1	-	12"	4"	15"	2/1	2/1	2"
BtLT Light/Rifle Infantry <b>s</b>	+0	+2	+8	-3	2/5	6/B	5/+2	-	12"	5"	18"	3/2	4/3	1"
PdLC Light Cavalry <b>h</b>	-3g	-1g	-	+3	1/3	4/D	-/-	-	13"	12"	22"	3/1	3/1	7"
PdLN Line Infantry	-2	+1	+6	-5	2/3	5/C	4/+0	-	9"	2"	16"	3/1	2/1	2"
SplC Light Cavalry <b>h</b>	-3g	-2g	-	+3	1/3	4/D	-/-	-	14"	13"	24"	4/1	4/1	8"
SpmC Militia Cavalry <b>h*</b>	-4g	-2g	-	+1	1/2	3/E	-/-	-	14"	12"	22"	4/1	4/1	8"
SplN Line Infantry	-3	-2	+4	-6	1/3	4/E	3/+0	-	8"	1"	16"	3/1	3/1	1"
SplT Light Infantry	-3	-2	+4	-6	1/3	4/E	4/+0	-	10"	2"	18"	3/2	3/2	2"
SpmI Militia Infantry	-4	-3	+4	-7	1/3	3/E	2/-3	-	6"	1"	16"	4/1	4/1	1"